

KYC Fall Racing Series (2018) Sailing Instructions

1. Rules

- 1.1. All races will be governed by the current edition of *The Racing Rules of Sailing*, the prescriptions of the Canadian Yachting Association, these sailing instructions and any Class Rules that are applicable and not in conflict.
- 1.2. In order to be scored, a boat must be registered in its division for the series in which it wishes to be scored. All unregistered racers will be accorded the same rights and obligations as registered racers while in the vicinity of the race area, except that they will not be eligible for prizes and will not be scored

2. Changes in Sailing Instructions

2.1. Changes in the Sailing Instructions will be posted on the Club notice board, located near the Office.

3. Schedule of Races

- 3.1. Races will be sailed on September 16th, 30th, October 14th, 27th & 28th. Racing on September 30th is the Lawrance Cup and will be governed by the Lawrance Cup Sailing Instructions. Racing on the October 27th and 28th is the Bluenose Regatta and will be governed by the Bluenose Regatta Sailing Instructions.
- 3.2. Warning signal for the first race will be at 1100 each day
- 3.3. No races will be started after 1400 each day

4. Courses

- 4.1. Courses shall be sailed as per the race course diagrams shown herein.
- 4.2. The Race Committee shall indicate the course to be sailed with the appropriate code flag.

5. Start

- 5.1. Starts shall be made under Rule 26 of the Racing Rules of Sailing as explained in 5.2 below:
- 5.2. Races shall be started by using the following signals. Times shall be taken from the visual signals; the absence of a sound signal shall be disregarded.
 - 5 min. Warning: the Class flag hoisted with one sound signal
 - 4 min. Preparatory: the P, I, Z, or Black flag hoisted with sound signal.
 - 1 min. One-Minute: P. I. Z. or Black flag removed with one long sound signal.
 - 0 min. Start: the Class flag removed with one sound signal.
 - The warning signal for each succeeding class shall be made with or after the starting signal of the preceding class.
- 5.3. Fleets shall start in the following order:
 - 5.3.1. 505, Lightning, Cal 20
 - 5.3.2. Other one design Fleets, if requested
 - NB Fleets with more than 5 boats officially registered for a series may request a separate start and to be scored as a one design. The order of starting will be posted on the Club Notice Board or at the discretion of the Race Committee.
 - 5.3.3. X Class including first time racers
 - 5.3.4. Fleets experiencing a General Recall shall move to the back of starting order

6. Marks

6.1. Marks of the courses shall be red/orange inflatable tetrahedrons

- 6.2. The start line shall be marked at one end by the RC flag on the Committee boat and at the other end by a pin flying a red flag. The finish line shall be marked at one end by the RC flag on the Committee boat and at the other end by a pin flying a blue flag, in the absence of a separate finish line the start line will act as a common start / finish line.
- 6.3. Marks are to be left to port unless a green flag is displayed on the committee boat, in which case marks are to be left to starboard.

7. Scoring

- 7.1. Low point scoring will be used
- 7.2. **DNF** = Finishers +1, **OCS** = Starters +1, **DNS** = Starters +1, **DSQ** = Registered +1, **DNC** = Registered +1
- 7.3. A boat shall be ranked as a starter if it sails within the vicinity of the start line at any time between the time of its preparatory signal until 4 minutes after its start signal.
- 7.4. The Race Committee may allocate finishing positions to the last two boats in any fleets remaining on the race course.
- 7.5. Boats that are not able to compete because their principle operators are acting as Race Committee may be credited with points for the race(s) officiated in the series. The points awarded will be an average of all points scored in the other races in the same series by the boat.

8. Time Limits

- 8.1. The time limit for races sailed is 1.5 hours.
- 8.2. No boat shall start later than 4 minutes after its start signal

Course #1 Windward / Leeward	Course #2 Windward / Leeward (Waves Course)	Course)	Course #3 Bermudan Triangle
Short Course = S-1-2-F Indicated by code flag "1"	Short Course = S-1-2-F Indicated by code flag "2"	A	Short Course = S-1-2-3-1-3-F Indicated by code flag "3"
Long Couse = S-1-2-1-2-F Indicated by additional code flag "T"	Long Couse = S-1-2-1-2-F Indicated by additional code flag "T"		Note: There is no long version of this course
Wind	puiM		Mind
Diagram indicates short course	Diagram indicates S S Short course		90° (2 2 S F L S P F L S P P F P P P P P P P P P P P P P P P P